Copenhagen DIS

Select Courses as follows (15 credits in total):

1. Required DIS Core Course (3-6 credits)
2. Required DIS Elective courses (9-12 credits)

Important Notes:

- Courses below may not be available each term. These courses have been offered in the past. The articulations below indicate the IU-Bloomington equivalent credit. Please check DIS Copenhagen website for most up-to-date course offerings.
- Undistributed 100-level (-OS 100) courses have not yet been evaluated by an IUB department. Courses with a DEPT–OS 100 equivalent may count towards overall credits to graduate. However, students may submit the course materials to that department for evaluation towards a specific credit either before or after studying abroad.
- A course listed as OS200/300/400, the academic department has evaluated the course. Be in touch with the academic department to determine how course may fulfill degree requirements.
- Some courses may carry pre-requisites; be sure to check the program's site to determine eligibility.
- Students should inquire with ksabroad@indiana.edu about business credit. For Kelley majors, please contact the Kelley International Programs Office directly for business-specific equivalencies.

Symbol Key:

1. #: GEN ED A&H credit
2. %: GEN ED S&H credit
3. ~: GEN ED N&M credit
4. *: The department has reviewed the course and determined it does not carry more than OS-100.
5. + IU Title: Special Topics in Foreign Study (upper-level elective credit in COLL)
6. ^ SPEA Topics courses; must obtain advisor approval whether course will apply to specific SPEA major based on IUB matriculation. Check SPEA Approval List and confirm with your O'Neill Advisor in advance of your study abroad experience.
7. ! Must confirm with Biology department how course may fulfill degree requirements.
8. † Some courses have different equivalencies depending on what the student has previously taken. Only students who have taken the first equivalency will receive the second equivalency.
## DIS Core Courses

### Architecture and Design
- Architecture Design Studio
- Architecture Foundations Studio
- Interior Architecture Studio
- Interior Architecture Foundations Studio (spring only)
- Urban Design Studio
- Urban Design Foundations Studio

### Art and Visual Culture
- Modern Frames: European Art and Cinema

### Biomedicine
- Medical Biotechnology and Drug Development (Lecture credit)

### Business
- European Business Strategy: Case Study

### Child Development and Diversity
- Child Development and Education in Scandinavia Seminar
- Child Development and Education in Scandinavia Practicum
- Children in a Multicultural Context Seminar
- Children in a Multicultural Context Practicum

### Communication
- New Media and Changing Communities
- Strategic Communication

### Computer Science
- Artificial Neural Networks and Deep Learning
- Game Development: Programming and Practice
- Game Development Lab

### Economics
- Globalization and European Economies

### Environmental Science of the Arctic
- Climate, Glaciers, and Human Impact
- Ice Cores and Ice Ages
- Polar Biology

### European Politics
- The European Game of Politics: Crisis and Survival

### Finance
- International Financial Management

### Furniture Design
- Furniture Design Studio

*Students should meet with their academic advisor prior to departure to discuss possible IU course articulations*
Graphic Design
- Graphic Design Studio
- Graphic Design Foundations Studio

Holocaust & Genocide
- Holocaust & Genocide

Innovation & Entrepreneurship
- Innovation and Entrepreneurship in Europe

Justice and Human Rights
- Humanitarian Law and Armed Conflict

Literature
- A Sense of Place in European Literature

Medical Practice and Policy
- Human Health and Disease: A Clinical Approach

Neuroscience
- Cognitive Neuroscience of Creativity
- Cognitive Neuroscience of Consciousness Seminar
- Cognitive Neuroscience of Consciousness Research Lab (required)
- Psychopharmacology: Substances and the Brain

Philosophy
- Myth and Reason in Ancient Greek Philosophy
- Religious Mythos and Philosophical Logos

Psychology (recommended taking practicum and the seminar)
- Cyberpsychology
- European Clinical Psychology Seminar
- European Clinical Psychology Practicum
- Positive Psychology Seminar
- Positive Psychology Practicum: Methods and Practice

Public Health
- Healthcare Systems: A Comparative Approach

Sociology
- Cultural Diversity and Integration

Sustainability
- Sustainable Food Production and Consumption
- Sustainable Development in Northern Europe

Terrorism and Security
- Terrorism and Counter-Terrorism from a European Perspective

Urban Studies
- The European Urban Experience: Why Cities Matter

Updated December 2021
### DIS Elective Courses

#### Anthropology
- Anthropology of Food  
  (CASE S&H) ANTH-E 421

#### Art and Design
- Adaptive Re-Use in Europe: Cities and Buildings  
  SOAD-OS 100
- Art in the Making  
  SOAD-OS 100
- Curating in Europe  
  SOAD-OS 100
- Danish Design  
  SOAD-OS 100
- European Urban Design Theories  
  SOAD-OS 100
- Furniture Design Workshop  
  SOAD-OS 100
- Innovation through Design Thinking  
  SOAD-OS 100
- Meaning of Style  
  SOAD-OS 100
- New Nordic Design  
  SOAD-OS 100
- Sustainable by Design  
  SOAD-D 192
- Textile Design in Scandinavia Workshop  
  SOAD-OS 100
- Urban Exploration Photography Workshop  
  SOAD-OS 100
- Urban Design Journal  
  SOAD-OS 100
- Visual Journal  
  SOAD-OS 100
- Ways of Seeing: Storytelling through Photography  
  SOAD-OS 100
- Watercolor Painting  
  SOAD-OS 100

#### Art History
- 20th & 21st Century Danish Architecture  
  ARTH-OS 100
- Ancient Art & Archaeology  
  ARTH-OS 100
- European Art of the 19th Century: From Classicism to Symbolism (fall only)  
  ARTH-OS 100
- European Art of the 20th Century:  
  (CASE S&H) ARTH-A 342
- From Expressionism to Post-War Art (spring only)  
  ARTH-OS 100
- Garden Art in European Culture  
  ARTH-OS 100
- Women, Art, Identity  
  ARTH-OS 100

#### Biology
- Biological Conservation & Biodiversity  
  (Lecture credit) BIOL-OS 300!
- Biological Conservation and Biodiversity Lab (1 credit)  
  BIOL-OS 300!
- Biology of Marine Mammals  
  BIOL-OS 100
- Biology of Marine Mammals Lab (1 credit)  
  BIOL-OS 100
- Complexity of Cancer  
  BIOL-OS 100
- Epidemiology: Danish Case Studies  
  BIOL-OS 100
- Epigenetics and the Environment  
  BIOL-OS 100
- Genomics in Clinical Practice  
  BIOL-OS 100
- Immunology  
  BIOL-OS 100

#### Business
- Consumer Behavior and Market Research  
  BUS-OS 100
- Digital Media in Marketing Project  
  BUS-OS 100

*Updated December 2021*
<table>
<thead>
<tr>
<th>Course</th>
<th>Code</th>
</tr>
</thead>
<tbody>
<tr>
<td>Disaster Management Leadership</td>
<td>BUS-Z 302</td>
</tr>
<tr>
<td>Disruptive Innovation and Technologies</td>
<td>BUS-OS 100</td>
</tr>
<tr>
<td>Entrepreneurship Practicum</td>
<td>BUS-OS 100</td>
</tr>
<tr>
<td>Financial and Business Ethics</td>
<td>BUS-OS 100</td>
</tr>
<tr>
<td>International Business Negotiations</td>
<td>BUS-OS 100</td>
</tr>
<tr>
<td>International Marketing &amp; Branding</td>
<td>BUS-OS 100</td>
</tr>
<tr>
<td>International Mergers and Acquisitions</td>
<td>BUS-OS 100</td>
</tr>
<tr>
<td>Leadership across Cultures</td>
<td>BUS-Z 302</td>
</tr>
<tr>
<td>Social Entrepreneurship</td>
<td>BUS-OS 100</td>
</tr>
<tr>
<td>Strategy Implementation and Leadership</td>
<td>BUS-OS 100</td>
</tr>
<tr>
<td>Sustainable Business Strategy</td>
<td>BUS-OS 100</td>
</tr>
<tr>
<td>Sustainable Finance: The Future of Investment</td>
<td>BUS-OS 100</td>
</tr>
<tr>
<td><strong>Criminal Justice</strong></td>
<td></td>
</tr>
<tr>
<td>Economics of Crime</td>
<td>CJUS-OS 100</td>
</tr>
<tr>
<td>Gang Crime in Scandinavia</td>
<td>CJUS-OS 100</td>
</tr>
<tr>
<td>Human Trafficking in a Global Context</td>
<td>SPEA-V 450^</td>
</tr>
<tr>
<td><strong>Comparative Literature</strong></td>
<td></td>
</tr>
<tr>
<td>Kierkegaard’s Authorship</td>
<td>CMLT-C 347</td>
</tr>
<tr>
<td>Narrative Medicine</td>
<td>CMLT-P 370</td>
</tr>
<tr>
<td><strong>Computer Science and Informatics</strong></td>
<td></td>
</tr>
<tr>
<td>Artificial Intelligence</td>
<td>CSCI-OS 100</td>
</tr>
<tr>
<td>Computational Analysis of Big Data</td>
<td>INFO-OS 100</td>
</tr>
<tr>
<td>Computer Graphics</td>
<td>CSCI-OS 100</td>
</tr>
<tr>
<td><strong>Earth and Atmospheric Sciences</strong></td>
<td></td>
</tr>
<tr>
<td>Arctic Glaciology</td>
<td>EAS-E 435</td>
</tr>
<tr>
<td><strong>Economics</strong></td>
<td></td>
</tr>
<tr>
<td>Behavioral Economics: European Case Studies</td>
<td>ECON-E 390</td>
</tr>
<tr>
<td>Development Economics</td>
<td>ECON-E 309</td>
</tr>
<tr>
<td>Econometrics Applied: Making Data Talk</td>
<td>ECON-OS 100</td>
</tr>
<tr>
<td>Environmental Economics</td>
<td>ECON-OS 100</td>
</tr>
<tr>
<td>Health Economics &amp; Health Policy in Europe</td>
<td>ECON-OS 200</td>
</tr>
<tr>
<td>Urban Economics</td>
<td>ECON-OS 100</td>
</tr>
<tr>
<td><strong>English</strong></td>
<td></td>
</tr>
<tr>
<td>Creative Nonfiction Workshop <em>(requires writing sample)</em></td>
<td>ENG-OS 100</td>
</tr>
<tr>
<td>Creative Writing</td>
<td>ENG-OS 100</td>
</tr>
<tr>
<td>European Storytelling: From Homer to Harry Potter</td>
<td>ENG-OS 100</td>
</tr>
<tr>
<td>European Storytelling: From Myth to Marvel</td>
<td>ENG-OS 100</td>
</tr>
<tr>
<td>Hans Christian Andersen and the Danish Golden Age</td>
<td>ENG-L 390</td>
</tr>
<tr>
<td>Travel Writing</td>
<td>ENG-OS 100</td>
</tr>
<tr>
<td><strong>Foreign Study</strong></td>
<td></td>
</tr>
<tr>
<td>Detailing and Sustainability in Scandinavian Architecture</td>
<td>FRST-F 400+</td>
</tr>
<tr>
<td>Independent Research Project</td>
<td>FRST-F 400+</td>
</tr>
<tr>
<td>Research Assistant (6 credits)</td>
<td>FRST-F 400+</td>
</tr>
</tbody>
</table>

*Updated December 2021*
### Geography
- Environmental Impact of Humans  
  GEOG-OS 100
- Geographic Information Systems: Applied Climate Change Cases  
  GEOG-OS 100

### Germanic Studies
- Danish Language and Culture - Level I  
  (CASE A&H)  
  GER-E 362
- Danish Language and Culture - Level II  
  GER-OS 100
- Danish Language and Culture - Level I-II (6 credits)  
  (CASE A&H)  
  GER-E 362
  GER-S 491
- Danish Language and Culture – Level III  
  GER-OS 100
- Danish Language and Culture for Child Development & Diversity Students  
  GER-OS 100
- Danish: Intermediate  
  GER-OS 100
- Nordic Noir  
  GER-OS 100
  COLL-OS 103#

### Gender Studies
- Gender & Sexuality in Scandinavia  
  GNDR-OS 100
- Gender Perspectives on Human Rights  
  GNDR-OS 100
- Masculinities in Scandinavia  
  GNDR-OS 100
- Muslims in the West  
  GNDR-OS 100
- Women and Leadership  
  GNDR-OS 100

### History
- Battlefield Europe: Military History of WWII  
  (CASE S&H)  
  HIST-B 303
- Conspiracy Theories & Historical Controversies  
  (CASE S&H)  
  HIST-W 300
- Enemy Within: Spies and Espionage in the Cold War  
  (CASE S&H)  
  HIST-D 200%
- History of Copenhagen: Structure, Plan, Design  
  HIST-OS 100
- History of Sexuality in Europe  
  HIST-OS 100
- Impact of Epidemic Disease upon European History  
  (CASE S&H)  
  HIST-H 333
- Postcolonial Europe: Narratives, Nationalism, and Race  
  HIST-OS 100
- Rise of the Right in Europe  
  HIST-OS 100
- Royalty in the Land of Equality  
  (CASE S&H)  
  HIST-W 300

### History and Philosophy of Science
- Ethical and Scientific Legacy of the Nazi Medical Crimes  
  HPSC-OS 100

### Media (Communication and Culture, Journalism, Telecommunications)
- Designing Communication Campaigns  
  MSCH-R 429
- Future is Now: Science Fiction in Film, Literature, and Video Games  
  MSCH-OS 100
- Glued to the Set, TV Shows, Norms, and Culture  
  MSCH-OS 100
- Guilty Pleasures of Pop Culture  
  MSCH-OS 100
- History of European Film  
  MSCH-OS 100
- Photojournalism  
  MSCH-OS 300
- Podcast Production: The Impact of Sound  
  MSCH-OS 100
- Virtual Worlds and Social Media  
  MSCH-D 337
- What’s so Funny?  
  MSCH-OS 100
  COLL-OS 103#

### Music
- Applied Piano  
  MUS-OS 100
- Music Composition: Private Studio Instruction (6 credits)  
  MUS-OS 100
- Music Performance: Instrument (6 credits)  
  MUS-OS 100
- Music Performance: Voice (6 credits)  
  MUS-OS 100
- Sound Engineering and Music Production  
  MUS-OS 100

### Philosophy
- Making of the Modern Self: Existential Philosophy  
  (CASE A&H)  
  PHIL-P 335
  (CASE A&H)  
  PHIL-P 370

*Updated December 2021*
<table>
<thead>
<tr>
<th>Medical Ethics</th>
<th>PHIL-OS 100</th>
</tr>
</thead>
<tbody>
<tr>
<td>Philosophy of Gender</td>
<td>PHIL-OS 100</td>
</tr>
<tr>
<td>Philosophy of Love</td>
<td>PHIL-OS 100</td>
</tr>
<tr>
<td>Philosophy of Mental Health</td>
<td>PHIL-OS 100</td>
</tr>
<tr>
<td>The Good Life</td>
<td>PHIL-OS 100</td>
</tr>
</tbody>
</table>

**Political Science**

| Activism: Engagement and Resistance | POLS-OS 100 |
| Cyberwarfare                       | POLS-OS 100 |
| Danish Politics & Society          | (CASE S&H) POLS-Y 362 |
| Fleeing across Borders: International Refugee Law | POLS-OS 100 |
| Partners & Rivals: EU-US Relations | (CASE S&H) POLS-Y 362 |
| Religion and Politics in Europe    | (CASE S&H) POLS-Y 249% |
| Shadow Wars: Fake News and Hybrid Warfare | POLS-OS 100 |
| Thinking Lab:                      | (CASE A&H) POLS-Y 382 |
| From Kant and Nietzsche to Surveillance after 9/11 | PHIL-OS 100 |

**Psychology**

| Applied Psychotherapy              | PSY-OS 400 |
| Children with Special Needs        | PSY-OS 400 |
| Developmental Disorders            | PSY-OS 400 |
| Ethical Brain: Philosophy and Neuroscience | PSY-OS 100 |
| Happiness Lab: Positive Psychology | PSY-OS 100 |
| Identity Lab: Transforming Prejudice, Discrimination, and Conflict | PSY-OS 100 |
| Neuroethics                         | PSY-OS 100 |
| Neuroimaging of the Disordered Brain | PSY-OS 400 |
| Neurological Disorders and Diseases | PSY-P 410 |
| Neuroplasticity: From the Brain to Behavior | PSY-OS 100 |
| Neuropsychology of Brain Injury     | PSY-OS 400 |
| Neuroscience of Fear (spring only)  | PSY-OS 400 |
| Neuroscience of Religion and Atheism | PSY-OS 300 |
| Positive Organizational Psychology  | PSY-OS 100 |
| Psychology of Adolescence: A Scandinavian Perspective | PSY-OS 300 |
| Psychology of Crisis               | PSY-OS 400 |
| Psychology of Human Sexuality       | PSY-OS 400 |
| Psychology of Leadership           | PSY-OS 300 |
| Psychology of Peak Performance (spring only) | PSY-OS 100 |
| Social Brain: Neuropsychology of Social Behaviors | PSY-OS 300 |

**Religious Studies**

| Nordic Mythology                   | REL-OS 100 |
| Religion in Crisis                 | REL-OS 100 |

**Sociology**

| Criminology & Criminal Justice in Scandinavia | (CASE S&H) SOC-S 325 |
| Equality in Scandinavia:                   | CJUS-OS 100 |
| Developments and Challenges of the Welfare State | SOC-OS 100 |
| Migrants, Minorities, and Belonging in Denmark | SOC-OS 100 |
| Sociology of the Family                    | (CASE S&H) SOC-S 316 |
| Stolen Childhoods: Migrant and Refugee Children in Europe | SOC-OS 100 |

*Updated December 2021*
<table>
<thead>
<tr>
<th>School for Public and Environmental Affairs</th>
</tr>
</thead>
<tbody>
<tr>
<td>Arctic Geopolitics</td>
</tr>
<tr>
<td>Corporate Finance: European Case Studies</td>
</tr>
<tr>
<td>Creative Industries: Business, Innovation, Politics &amp; Culture</td>
</tr>
<tr>
<td>Environmental Philosophy</td>
</tr>
<tr>
<td>Environmental Policy in Practice</td>
</tr>
<tr>
<td>Getting There: Transportation in Urban Europe</td>
</tr>
<tr>
<td>Health beyond Borders</td>
</tr>
<tr>
<td>Integrated Climate Change Planning</td>
</tr>
<tr>
<td>Politics and Ethics of Food</td>
</tr>
<tr>
<td>Public Mental Health</td>
</tr>
<tr>
<td>Renewable Energy Systems</td>
</tr>
<tr>
<td>Strategic Planning for Leaders</td>
</tr>
<tr>
<td>Strategies for Urban Livability</td>
</tr>
<tr>
<td>Understanding Climate Change</td>
</tr>
<tr>
<td>Urban Ecology</td>
</tr>
<tr>
<td>Waste Management Systems in Europe</td>
</tr>
<tr>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>School of Public Health</th>
</tr>
</thead>
<tbody>
<tr>
<td>Health Promotion and Disease Prevention</td>
</tr>
<tr>
<td>Healthcare Strategies for At-Risk Populations</td>
</tr>
<tr>
<td>Pregnancy, Birth and Infancy in Denmark</td>
</tr>
<tr>
<td>Sport Economics</td>
</tr>
<tr>
<td>The Beautiful Game: Soccer in Contemporary Society &amp; Culture (spring only)</td>
</tr>
</tbody>
</table>

Updated December 2021